



CHILDHOOD EDUCATION INNOVATIONS

Childhood Education: Innovations provides unique, stimulating information about educational programs around the world. Articles explore solutions to specific challenges affecting schools, teachers, and learners, and showcase the most recent innovations being developed and implemented to address those challenges.

Articles planned for the November/December 2022 issue:

-  **Community: Education's Greatest Innovation**
Anseye Pou Ayiti equips a network of civic leaders focused on proximate leadership and culturally responsive pedagogy.
-  **Playful Education Builds the Next Generation**
The Sports and Play Program, developed by the Join for Joy NGO, uses sports and play as a tool for development.
-  **The Promise of Collective Leadership**
Teacher collectives are teacher-led peer learning networks designed to create a democratic and reflective learning space for teachers.
-  **The Skateboard as a Platform for Youth Development**
Skateboarding can be a platform for alternative youth socialization—a practical school of life skills that attracts people from all walks of life.
-  **From the Ground Up: The Ecosystem Approach to Transforming Education**
Remake Learning is a free peer network for educators and innovators that offers membership to any person, project, or organization working to advance education in the region.
-  **Inverse Inclusion, an Educational Model That Transforms Lives**
The ICAL Foundation in Colombia serves students with disabilities (mostly hearing disabilities) and has invited others without disabilities to learn in the same educational environment.
-  **Intergenerational Learning for Community and School Collaboration: Winterfest!**
City and county officials partnered with educators to engage in intergenerational family development.
-  **"If Young Children Can Code, Why Can't We Try?": Computational Storytelling in Early Childhood Teacher Education**
Through live Zoom workshops and in-class and after-class trials in small groups, 20 preservice teachers worked on developing open-ended computational storytelling projects for teaching.
-  **Harnessing the Power of Card Games to Teach Developing Math Skills**
The authors have created a set of card games designed to help students move sequentially from one game to the next, based on young learners' mathematical cognitive progression.
-  **Including Videos in Early Childhood Lessons**
A teacher reflects upon the benefits of incorporating videos into lessons for young children.

CE International and the authors reserve the right to postpone or cancel articles, if deemed necessary.

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